

Build Your Own Trophy
Coaches' Problem
(And Officials' and Judges' Problem)
Georgia Odyssey of the Mind State Finals Competition

The Problem

This is a 3 Part Verbal - Hands On Problem.

The Problem is for the Coach to build his own trophy as an award for some aspect of Odyssey of the Mind that is usually not celebrated. He will then present a 2 - 3 minute skit, poem, or song which explains how and why he won this trophy.

The Coach (or Judge, or Official) is allowed to have Co-Coaches, Team Members, or others participate with him, but in Part 3 it must be clear which one Coach (a non Team Member) has won the trophy.

* *Note: we may have to limit the number of helpers participating in Part 2 due to site limitations. That decision will be made just prior to the start of Part 2.*

Part 1: Preparation

Preparation can begin anytime from as soon as the Coach reads this Problem to 5 minutes before the Competition starts.

Keeping in mind that Participants will not know what materials they have to work with until they begin Part 2, in Part 1 Coaches will determine what their trophy will be and decide how that trophy will be presented in Part 3.

Some examples of possible trophies include, but are not limited to:

- Best Wrangler of Team Members Who Have Eaten Their Weight in Pixy Stix
- Coach Most Likely to be Mistaken for Omer
- Best Ability to Remove Paint Stains from Carpets, Garage Floors, Sofas, & Pets

Remember these are just possible examples, **be creative!**

Costumes and props are welcome and appreciated.

Part 2: Building - 15 minutes

Each Coach and his helpers will be given identical building supplies and will have 15 minutes to construct their trophy.

During Part 2 we may have roving reporters come around and comment on what the Coaches and their helpers are building.

Part 3: Presentation - 2 - 3 minutes

Participants will be given a number when they register at the competition site. When their number is called in Part 3, they will come forward to Present their Solution.

They will have 2 to 3 minutes to Present a skit, poem, and/or song that makes it clear how and why they won this trophy.

The Coach can have as many helpers as he'd like, but it must be clear which one person (a Non Team Member) won the trophy.

Again, be creative. This is Odyssey of the Mind!

Scoring

- 1 - 10 Points for the Creativity of the kind of Trophy you came up with
- 1 - 10 Points for the Appearance and Creativity of the Construction of the Trophy
- 1 - 10 Points for how well your Trophy and the award it represents go together
- 1 - 20 Points for the appearance, presentation, and content of the Presentation